

Passionate and skilled
Senior Level 3D Designer
& Animator

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JON GOULD-KNIGHT He/Him

Skills

3D Modeling & Animation

Blender Proficient
Max/C4D/Maya Familiarity
3D Modeling
Texturing
PBR Pipelines
Rigging
3D Animation
Video Editing
Layout & Lighting
Scene Composition
Unity & Unreal Familiarity

Design & Visualization

Expertise in Adobe Apps
Illustrator / Photoshop /
InDesign / Premiere Pro
Package Design
UI/UX Design
Asset Fidelity
PDF/UA Compliance
Self-motivation
Planning, prioritization
Project Management
Expertise in Efficiency

Education

General Assembly
Certificate earned in 2021
User Experience Design

Portland State University
B.A. earned in 2014
Graphic Design & Theatre
Arts

Klamath Union High School
Honors Diploma 2010

Experience

3D & Graphics Designer @ Plugable Technologies

Aug. 2021—Present || *Redmond, WA (Remote)*

- Spearheaded the redesign of product packaging, streamlining the design process for increased speed and efficiency while maintaining a minimal and user-friendly style.
- Self-taught Blender to create intricate 3D models with customized textures for stunning still renders.
- Self-taught animation and video editing using Blender and Adobe Premiere Pro to produce captivating 3D animations with personally crafted models and environments.
- Solely responsible for the creation of all 3D models, animations, and images, showcasing a high level of autonomy and creative capability.

Graphic Designer Senior @ WA State Health Care Authority

Nov. 2019—Aug. 2021 || *Olympia, WA (Hybrid, Remote)*

- Collaborated with a diverse team to provide design solutions for multiple agency departments, demonstrating a strong teamwork & communication ethos.
- Revamped forms, crafted marketing materials, and created engaging newsletters.
- Committed to enhancing accessibility for disabled individuals, ensuring PDF accessibility compliance.

Senior Graphic Designer @ Market of Choice

Aug. 2018—Oct. 2019 || *Eugene, OR*

- Crafted dynamic and engaging customer-facing videos for multiple store locations, enhancing customer engagement and brand visibility.
- Designed and produced weekly advertisements for both print and online platforms, reaching a substantial audience and boosting sales.
- Photographed products and converted ads to email newsletters.

Graphic Designer/Project Manager @ Harris Design & Print

Feb. 2017—Aug. 2018 || *Eugene, OR*

- Skillfully managed a high volume of projects, including logo design, vehicle wraps, trade show booth design, banners, and more.
- Collaborated closely with clients to create captivating visual content, maintaining strong client relationships.
- Designed graphics for the City of Eugene's PODS project, which involved intricate details such as licensing, government policy, and logo display requirements.
- Demonstrated exceptional project management skills by skillfully navigating complex projects to successful completion, meeting timelines and client expectations.